AYSO Philosophies:

- Everyone Plays
- Balanced Teams
- Open Registration
- Positive Coaching
- Good Sportsmanship
- Player Development

AYSO emphasizes
DEVELOPMENT over
WINNING!

U-10 Match Guidelines

- 7 v 7 (10 players total per team)
- Four 12.5-minute periods, with a 5 to 10minute break at halftime
- Ball size 4
- NO jewelry or barrettes
- NO toe cleats
- Shin Guards REQUIRED

U-10 Practice Guidelines

- Technical warm-up (introduce new skill)
- Activity I
- Activity II (expanded)
- Small-sided match
- Cool-down
- NO Laps/Lines/Lectures

Start simple, gradually make more complicated

REMEMBER:

Every player plays AT LEAST HALF of every game. No one plays 4 quarters until every player has played 3.

There should never be more than 5 points difference in the scores--Have a plan in case the teams are very lopsided.

When in doubt, DO NOT interrupt the play.

NEVER question the calls of the game officials.

Re-Starting Play

- Kick-Off
- Drop Ball
- Throw-In
- Goal Kick
- Corner Kick
- Direct Free Kick
- Indirect Free Kick
- Penalty Kick

Offside Rule

Offside Position: when a player is past the Build Out Line and nearer to the opponents' goal line than both the ball and the 2nd to last defender. Being in an offside position is NOT an offense unless, at the moment the ball is touched, s/he is ACTIVELY INVOLVED IN PLAY by: Interfering with play, interfering with an opponent, or gaining an advantage.

Exceptions: First player to directly receive the ball from: A Throw-in A Goal Kick A Corner Kick

U-10 Coach's Equipment:

- AYSO Player
 Registration Forms –
 including Emergency
 Authorizations
- Basic first-aid kit (be familiar with contents)

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- Extra water (Players should bring water to every activity)
- Cones (preferably multi-colored) 2
- Pinnies (preferably 2 sets of different colors)
- Extra soccer balls
 (players should bring a
 ball to every activity)
- Pump 2
- Extra pair of shin guards
- Whistle 2
- Charged cell phone (in case of emergency)
- Goalkeeper gloves
- Training Plan